

AP Art & Design

Mrs. Miller

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AP Art and Design: Summer Assignments

* AP Studio Art requires a significant amount of time outside of class to meet the requirements of the portfolio. This is a college level course, which means a college level commitment. It is the expectation that you will set aside time over the course of the summer to complete the following assignments. **These will be graded the first week of school. Failure to complete will result in your withdrawal from the course.**

Portfolio - what type of portfolio will you submit? (there are 3 choices)...

Students should decide before the beginning of the school year which portfolio you will submit. Each portfolio is evaluated very differently. Do not mix assignments from more than one type of portfolio. You will need to educate yourself on the parameters, scoring guidelines and the number of works submitted for each portfolio. Review the 3 types of portfolio below and decide the one that would be best for you!

AP Drawing Portfolio

In the Drawing Portfolio, your mastery of drawing can be demonstrated through a wide range of approaches and media. Light and shade, line quality, rendering of form, composition, surface manipulation, and the illusion of depth are drawing issues that can be addressed through a variety of means, which could include painting, printmaking, mixed media, etc. Abstract, observational, and inventive works may be submitted. The range of marks used to make drawings, the arrangement of the marks, and the materials used to make the marks are endless.

AP 2-D Art and Design Portfolio

Design involves purposeful decision-making about using the elements and principles of art in an integrative way. In the 2-D Art and Design Portfolio, you should demonstrate your understanding of design principles as applied to a two-dimensional surface. The principles of design (unity/variety, balance, emphasis, contrast, rhythm, repetition, proportion/scale, and figure/ground relationship) can be articulated through the visual elements (line, shape, color, value, texture, space). Any 2-D process or medium may be submitted, including, but not limited to, graphic design, digital imaging, photography, collage, fabric design, weaving, illustration, painting, printmaking, drawing, etc. Videotapes, three-dimensional works, and photocopies of your work in other media may not be submitted.

AP 3-D Art and Design Portfolio

Design involves purposeful decision-making about using the elements and principles of art in an integrative way. In the 3-D Art and Design Portfolio, you should demonstrate your understanding and mastery of design principles as applied to form, concept, and activation of physical space and execution of work. The principles of 3-D Design include: unity/variety, balance, emphasis, contrast, rhythm, repetition, proportion/scale, and figure/ground relationships. Originality, imagination, invention, experimentation, and risk taking are all components of a successful portfolio. In addition, technical competence with materials, confidence in execution, evocative work and engagement of the viewer are also significant descriptors for successful work. Any 3-D process or medium may be submitted, including, but not limited to pottery, jewelry, metalworking, clothing design, sculpture, etc.

Sketchbook Assignment 1:

15 Art Artifacts

After going onto the college board website (<https://apcentral.collegeboard.org/courses/ap-2-d-art-and-design/portfolio#portfolio-commentaries>)

and looking at the **AP Studio Art Sample Portfolios Site**, choose 10 works of art that scored a 5 or higher and copy and paste them into a word document. Be sure to focus on work which reflects the type of portfolio you will be submitting (i.e. 3D, 2D or Drawing). Print the document up in color, and attach them into your sketchbook (glue or tape). The goal here is to begin to develop your understanding of high quality work which is appropriate and has been successful for an AP Studio course. The works may be similar in nature, some of them may even be from the same student's portfolio. Or, the work may reflect your wide interests. Again, the goal is to get you looking at, and being inspired by, highly successful work, which demonstrates originality, inventiveness, successful compositions and excellent craftsmanship.

Sketchbook Assignment 2:

25 Image

Gather 25 images/objects/artifacts/articles that inspire you. They may be from any source, and will serve as a lesson of developing visual literacy. Save the images by attaching them (gluing, taping, etc.) into your journal/sketchbook. Do not draw these images. You may look for objects, designs, textures, colors, patterns, artwork by other artists, basically anything that you find visually appealing. Do not be concerned at this point with how you will use them. Remember, they may come from any source, your own photos, images from magazines, internet, newspaper, brochures, etc. You decide how these will be compiled into your sketchbook.

Sketchbook Assignment 3:

Brainstorm ideas for your sustained investigation:

Be careful of these that may be overused or too cliché. (you can easily google to find lists of ideas - good and bad)

Complete 1 piece of work to be included in your selected portfolio.

This should be college level quality. You may need to buy supplies (paper/medium) to complete.

Choose 1 idea from the following prompts to create your piece:

1. Unusual interior (think inside the hood of a car, gears, machine parts, etc.)
a. Incorporate mathematical formulas, algorithms, angles, lines, etc.
b. Incorporate pen/ink
c. Try and draw from life or from an image you created
2. Non-traditional Still Life
a. Collage various papers together (e.g. sheet music, homework, newspaper)
b. Complete drawing on top of paper
c. Still life objects must relate (somehow relate) to the collaged paper
d. Any media of your choice
3. Architecture
a. Incorporate loose area/s areas of watercolor as a base/wash
b. Incorporate strong areas of detail juxtaposed with areas of pure design (line, shapes and pattern)
c. Use pencil, pen, or other linear media